## COLLABORATIVE CONTROL OF AUTONOMOUS CARS PROJECT REQUIREMENTS

#### Introduction

The Collaborative Control of Autonomous Cars project aims to enhance the existing simulator by implementing several key features to improve realism, user interaction and autonomous driving capabilities.

#### REQUIREMENTS

#### **Functional Requirements**

### 1. Vehicle Dashboard Implementation

#### Description

The system shall include a functional vehicle dashboard that provides real-time information to the user.

#### Sample Input

- User starts the simulation
- User spawns a vehicle

## Expected Output (Correct Behavior)

- The vehicle dashboard displays essential information, including its speed, RPM and turn signals.
- Information updates in real-time as the vehicle operates.

### **Incorrect Behavior**

- The dashboard fails to display any information.
- Information displayed is inaccurate or not synchronized with the vehicle's state.
- The dashboard is displayed but pops up a new window.

### 2. Autopilot Control

### Description

The system shall allow the user to take control over the autopilot system at any time. **Sample Input** 

- User initiates the autopilot
- User manually takes control of the vehicle

### **Expected Output (Correct Behavior)**

- The autopilot engages or disengages as per the user's command
- Transition between manual and autopilot driving modes is smooth and instantaneous
- Autopilot doesn't cross into other lanes of traffic

### **Incorrect Behavior**

- Autopilot does not respond to user commands
- Transitions between modes are abrupt and lead to erratic vehicle behavior
- Autopilot fails to respect traffic laws

# 3. Overtaking and Lane Switching

## Description

The system shall enhance the behavior of the parent vehicle to enable overtaking and lane switching when blocked by slower vehicles.

### Sample Input

• A slower vehicle is detected on the current lane

## **Expected Output**

- The system initiates a safe overtaking maneuver, changing lanes to pass the slower vehicle.
- Lane switching behavior is realistic and avoids collisions
- System does not attempt to overtake on single-lane road

## **Incorrect Behavior**

- The vehicle attempts to overtake in a dangerous manner, leading to collisions.
- Lane switching does not occur when it should, leading to traffic congestion.

## 4. Turn Indicators

## Description

The system shall implement functional turn indicators (e.g left and right blinkers) for vehicles in the simulator.

## Sample Input

- User activates the left turn signal
- User activate the right turn signal

### **Expected Output**

- The corresponding turn signal is displayed on the dashboard.
- Turn signals are synchronized with the vehicle's movements.

### **Incorrect Behavior**

- Turns signals do not activate when the user commands them
- Turn signals are out of sync with the vehicle's turning actions

# 5. Lane Invasion Handling

# Description

The system shall optimize the autopilot system to handle lane invasions efficiently when making right turns

# Sample Input

• The vehicle makes a right turn at an intersection

# **Expected Output**

- The autopilot efficiently navigates the right turn without crossing the solid line or invading adjacent lanes.
- Lane invasions, if unavoidable, are brief and safe.

# **Incorrect Behavior**

• The vehicle frequently invades the solid line or adjacent lanes when making turns

• Lane invasions results in collisions with oncoming traffic

# **Interface Requirements**

### Description

The system shall provide a user-friendly graphical interface to control and monitor the simulator.

## Requirements

- The user interface shall include controls for initiating autopilot, toggling indicators, and viewing the vehicle dashboard.
- The user interface shall also provide information collected by the sensors which can be viewed by the user.