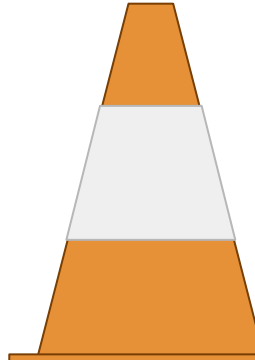
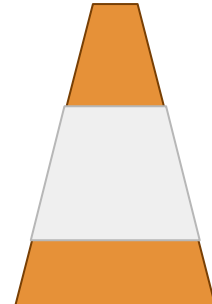
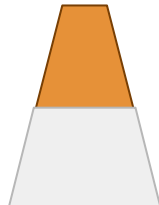
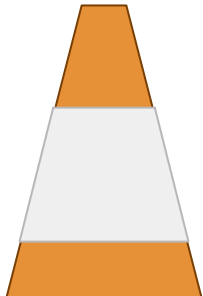
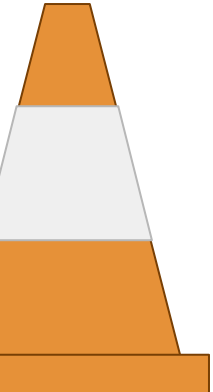




John Vitali  
Brennan Pike  
Isaya Danice

Collaborative Control  
Of Autonomous Cars

# Milestone 3 Report



# Overall Progress

Analysis of Autopilot Agent - 80% complete

Refinements to Collaborative Control - 98% complete

Adjustments to Autopilot Agent - 20% complete

Overtaking Scenarios with Collaborative Control - 80% complete

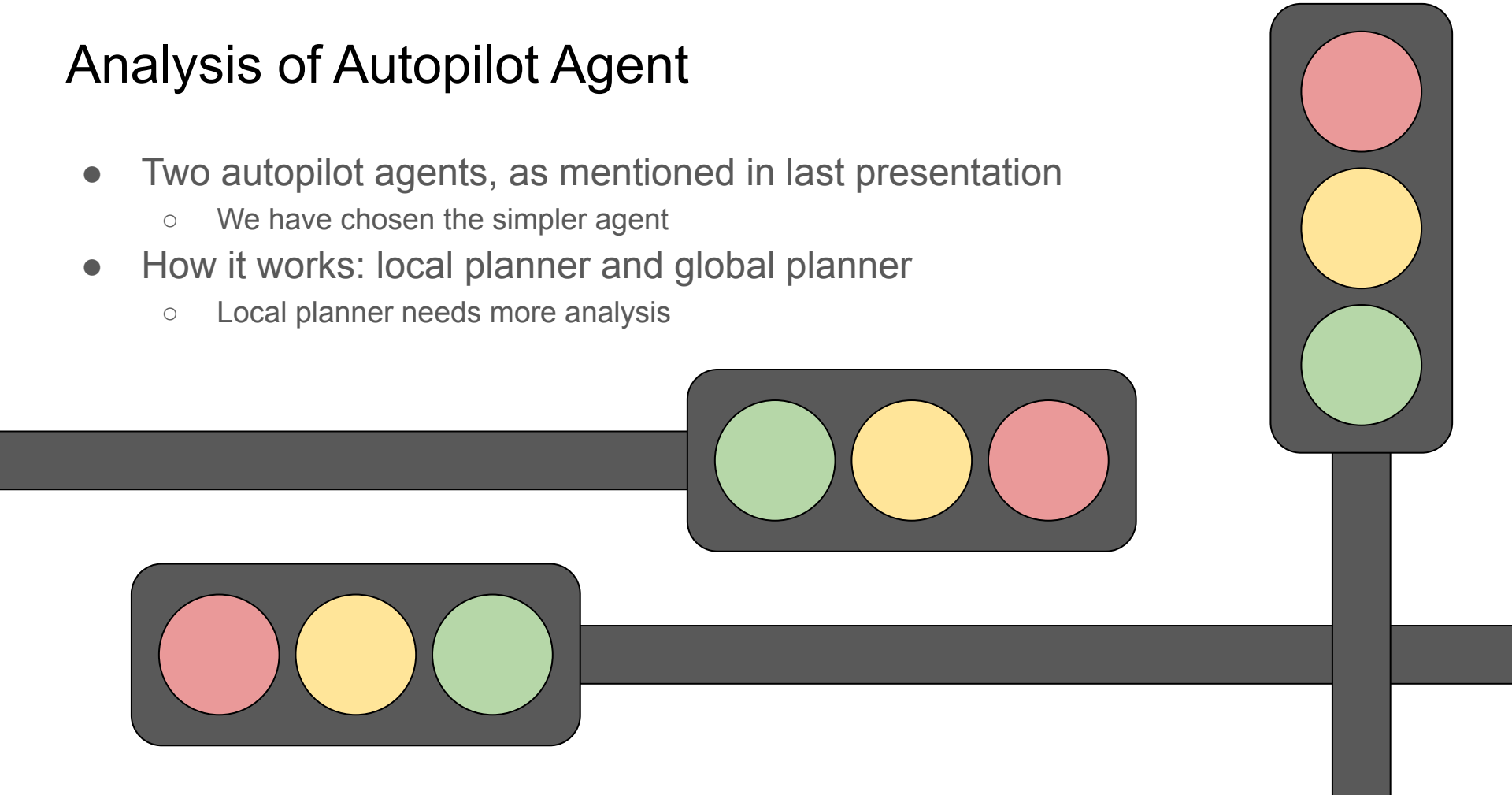
Creation of Highway Scenarios - 100% complete

Reactive Dashboard Additions - 95% complete



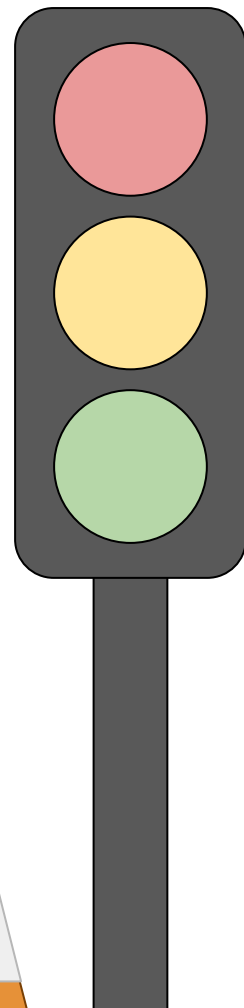
# Analysis of Autopilot Agent

- Two autopilot agents, as mentioned in last presentation
  - We have chosen the simpler agent
- How it works: local planner and global planner
  - Local planner needs more analysis



# Refinements to Collaborative Control

- Control-passing schema
  - Pros: easier to control, moves at full speed
  - Cons: less smooth
- Final schema: dynamic control
  - Agent loses control if uncooperative
  - User always has at least 50% control



# Adjustments to Autopilot Agent

- Autopilot agent uses waypoint system to navigate city
  - Navigates to random destinations in the city, doesn't wander fully randomly
- Fully random autopilot confirmed possible
- Waypoint system works locally; agent still fights user to reach next waypoint
- System of refreshing waypoints necessary, but not implemented
  - Autopilot works for current testing; refresh system pushed back to next semester



GO

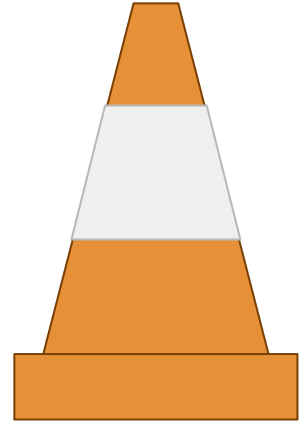
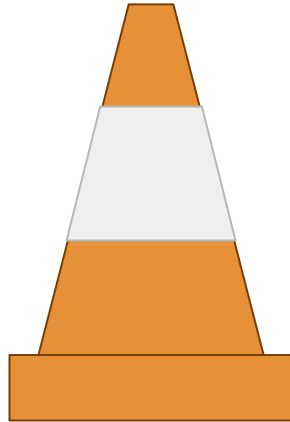
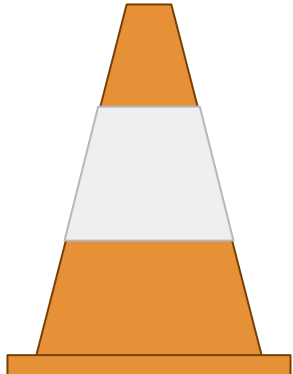
# Creation of Highway Scenarios

- Scenario 1:
  - Stationary car in front of the ego vehicle (same lane)
  - No human input or intervention required
  - Lane switch is done autonomously
- Scenario 2:
  - Moving car in front of ego vehicle (same lane)
  - Collaborative control used
  - Human does not apply input
  - Beeping when distance is  $< 30\text{m}$ , lane switch initiated



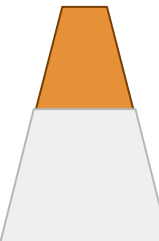
# Creation of Highway Scenarios

- Scenario 3:
  - Similar to scenario 2 but has multiple cars on other lanes
  - Beeping when distance is  $< 30\text{m}$
  - Takeover text displayed on the screen
  - User is needed to perform lane switch



# Overtaking Scenarios with Collaborative Control

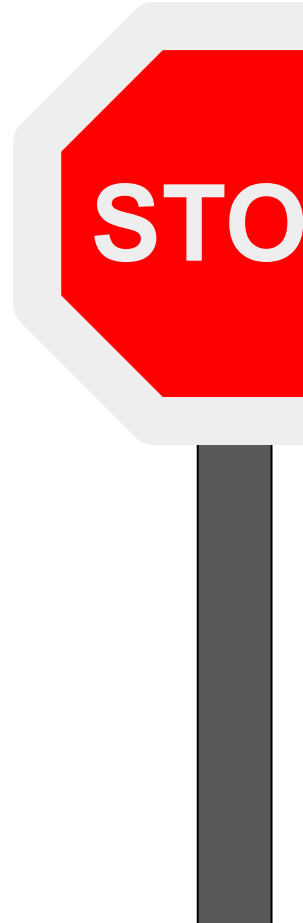
- Scenario 2:





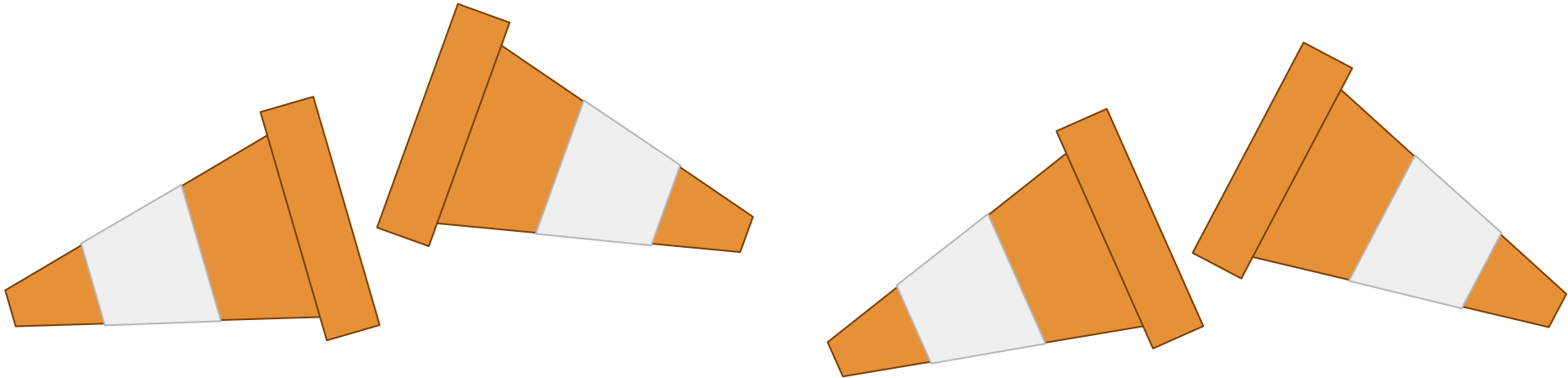
# Overtaking Scenarios with Collaborative Control

- Scenario 3:

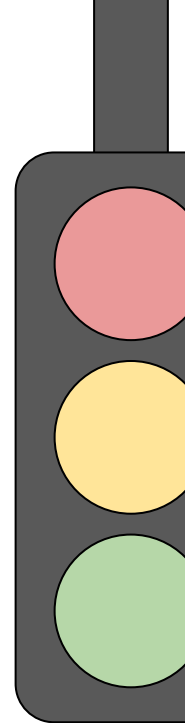
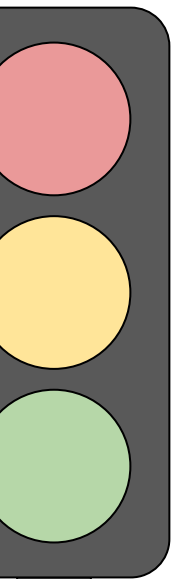


# Reactive Dashboard Additions

- Fully working within CARLA
  - Steering wheel and lights are in. The lights just blink now, but will be coded to only turn on in emergency situations
- Additions
  - Side & rear view mirrors

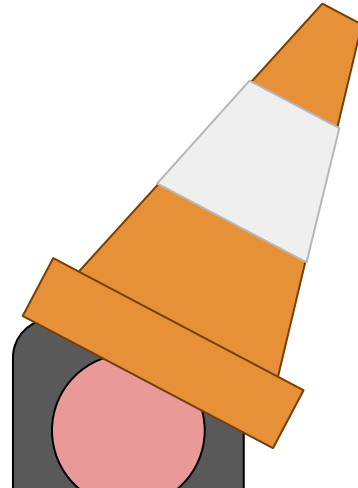


# Dashboard Demo



# Plans For Next Milestone

- Begin real-world testing
  - Enlist people to go through the created scenarios on the simulator
- Combine disparate elements
  - (collaborative control, scenario runner, dashboard)
- Test more scenarios



Questions?

